English - Fantasy stories

Children will be introduced to a selection of dragon stories before writing their own. We will read about King Arthur and the Knights of the Round Table.

Poetry linked to castles theme.

Non – Fiction: Using dictionaries, glossaries, indexes and other alphabetically ordered texts.

Information books and texts on castles and writing a recount of a castle visit.

Writing definitions- castle words.

Mathematics

Number and place value, rounding numbers. Addition and subtraction- finding change and solving word problems. Finding ½,1/4 and 1/3 of amounts by sharing and using number facts. Measuring weight to the nearest 100g & reading scales. Measuring capacity. Tell the time to the 1/4 hour. Multiplication & division facts. Naming/describing 3d shapes

Science — Living things and their habitats.

Children will explore differences between things that are living, dead and things that have never been alive. They will look at how different habitats provide for the basic needs of different kinds of animals and plants. They will describe how animals obtain their food from plants and other animals, using the idea of simple food chains and name different sources of food.

Computing.

Fix it and Find it – Y2
Give instructions to a friend to
follow and understand algorithms
(the order in which I need to do
things to make something happen).
Program a robot to do a particular
task. Use technology to organise
and present data in different ways.
Use a keyboard to add, delete, and
space text for others to read. Open
and save files. Explain why I need
to keep my password and personal
information private.

Religious Education - Unit 4

What do Christians believe about salvation? Children will know that the Christian Holy book is called the Bible, and that it is divided into the Old and New Testaments. They will understand that Christians believe because Jesus died they can be forgiven by God. Children will recall and sequence the last eight days of Jesus life and understand that Christians believe that Jesus rose from the dead, giving hope of new life.

Design Technology - Castles

Making models of castles using the construction materials.

Group work – building 3d cardboard castles . Constructing a knight's helmet, with a moving visor.

Design and make a Coat of Arms

P.E. – Mr Brewer & Mr Daniel.

Hockey (first ½ term) Gymnastics (second) BBC Lets Move Knights, Castles & Dragons

SPRING TERM 2019 MENDIP CLASS CASTLES, DUNGEONS & DRAGONS

History- Castles and Kings

Children will be finding out what castles were like, using a range of sources to find out about the past. They will begin to understand the functions of and relationships between various rooms/areas of castles and identify differences between ways of life at different times. They will learn to recognise some the key external features of a castle and give reasons for some of the features they have identified. Children will be finding out about William the Conqueror and why he came to England, then explore his reign and discuss why he is remembered today. They will extend their vocabulary by reading and applying new 'castle' word vocabulary and place events and objects in chronological order on a simple time line.

Art – Castles and Knights

Exploring pictures from the Luttrell Psalter showing life in medieval times – creating our own versions. The Bayeux Tapestry - Looking at images of the Bayeux tapestry. Investigating tapestries and textiles. Exploring the works of the Limbourg Brothers (c 1390 – 1416)

Music - Mrs Oakley.

Children will be learning how to play the ocarina (wind instrument) and recognise how sounds and instruments can be used expressively & combined to create music in response to a stimulus. They will listen to & discuss songs and dances of Medieval and Renaissance times and use their voices expressively when learning new songs.